

mikromeoia board for dsPIC33

Compact development system rich with on-board peripherals for all-round multimedia development on dsPIC33FJ256GP710A





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The primary aim of our company is to design and produce high quality electronic products and to constantly improve the performance thereof in order to better suit your needs.

Nebojsa Matic General Manager

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Introduction to mikromedia for dsPIC33

The **mikromedia for dsPIC3** is a compact development system with lots of on-board peripherals which allow development of devices with multimedia contents. The central part of the system is a 16-bit dsPIC33FJ256GP710A microcontroller. The mikromedia for dsPIC33 features integrated modules such as stereo MP3 codec, TFT 320x240 touch screen display, accelerometer, USB connector, MMC/SD card slot and other. It comes preprogrammed with UART bootloader, but can also be programmed with external programmers, such as mikroProg or ICD2/3. Mikromedia is compact and slim, and perfectly fits in the palm of the hand, which makes it convenient platform for mobile devices.





Package contains



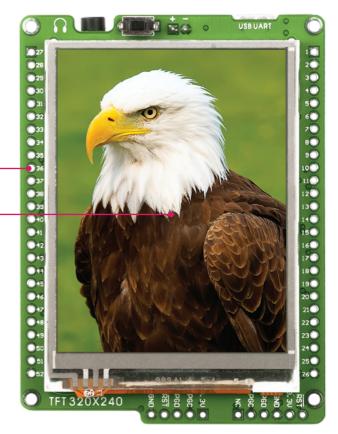
Key Features

Connection Pads
 TFT 320x240 display
 USB MINI-B connector

- 4 LI-Polymer battery connector
- 3.5mm headphone connector
- 6 Power supply regulator
- 🕖 🛛 FTDI chip
- 8 Serial Flash memmory
- 09 RESET button
 - VS1053 Stereo mp3 coder/decoder
 - dsPIC33FJ256GP710A microcontroller
- 12 Accelerometer
- 3 Crystal oscillator
- Power indicator LED



- ICD2/3 connector
 - mikroProg connector



01

02



System Specification



power supply

Over a USB cable (5V DC)



power consumption

50mA in idle state

(when on-board modules are off)

board dimensions

8 x 6cm (3.14 x 2.36 inch)



2

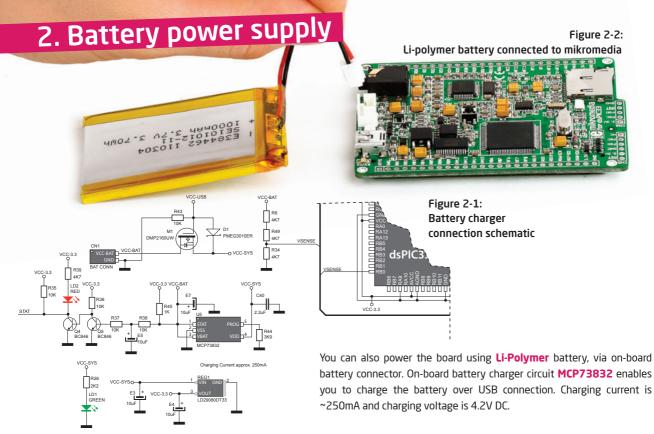
weight

~50g (0.11 lbs)

1. USB power supply

Figure 1-1: Powering your mikromedia board with USB cable

> You can provide power supply to the board using provided **miniUSB connector**. Onboard voltage regulator will make sure to generate the appropriate voltage levels to each part of the board. Power LED will indicate the presence of power supply.

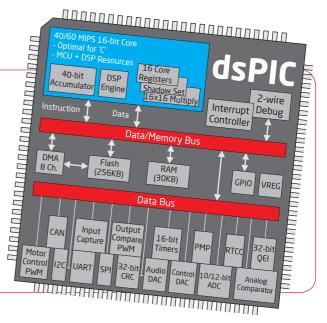


3. dsPIC33FJ256GP710A Microcontroller

The **mikromedia for PIC33** development system comes with the **dsPIC33FJ256GP710A** microcontroller. This high-performance 16bit microcontroller with its integrated modules and in combination with other on-board modules is ideal for multimedia applications.

Key microcontroller features

- Up to 40 MIPS Operation;
- 16-bit architecture;
- 256KB of program memory;
- 30.720 Bytes of RAM memory;
- 85 I/O pins;
- Internal Oscillator 7.37 MHz, 512kHz;
- nanoWatt features: Fast Wake/Fast Control;
- 2-UART, 2-SPI, 2-I2C; etc.



4. Programming the microcontroller The microcontroller can be programmed in three ways: Over UART bootloader Using mikroProg external programmer Using ICD2/3 external programmer

Programming with bootloader

For programming, microcontroller use bootloader program which is preinstaled in to MCU memory. To transfer .hex file from a PC to MCU you need bootloader softwer (**ds30 Loader**) which can be downloaded from:



http://www.mikroe.com/eng/products/view/586/ mikrommb-for-dspic33-board/

After software is downloaded uzip it to desired location and start ds30 Loader software.



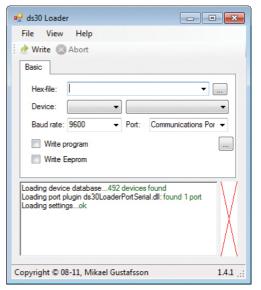


Figure 4-1: ds30 Loader open-source software



Connect mikromedia for dsPIC33 with a PC before starting ds30 Loader software

Identifying device COM port



Figure 4-2: Identifying COM port



In Device Manager you can see which COM port is assigned to mikromedia (in this case COM5)

step 1 - Choosing COM port

🖳 ds30 Loader	
File View Help	
🕴 🕐 Write 🔘 Abort	
Basic	
Hexfile:	•
Baud rate: 9600 V Port:	B Serial Port (COM5)
Write program	Communications Port (C) USB Serial Port (CON)
Write Eeprom	
Loading device database492 device Loading port plugin ds30LoaderPortSe Loading settingsok	
Copyright © 08-11, Mikael Gustafsso	on 1.4.1;

Figure 4-3: Selecting COM port



From drop down list select USB COM port which is used for communication with a PC (in this case COM5)

step 2 - Choosing device family

Image: state of the state o	
Basic Hex file: Device: Baud rate: Baud rate: Hex file: Device: Hex file: Device: Hex file: Device: D	0]
Write p PIC16F PIC18F PIC24F PIC24FJ Loading device PIC24HJ devices found Loading port p PIC32MX PortSerial.dll: found 2 ports Loading settingsok	
Copyright © 08-11, Mikael Gustafsson 1.4.1:	

Figure 4-4: Selecting MCU family



step 3 - Choosing device

🖳 ds30 Loader	
File View Help	
👷 🕐 Write 🛞 Abort	
Basic	
Hex-file:	•
Device: dsPIC33FJ 💌	06GS101 -
Baud rate: 9600 Write program Write Eeprom Loading device database492 d Loading port plugin ds30LoaderP Loading settingsok	256GP510 256GP510A 256GP710 256GP710A 256MC510 256MC510
Copyright © 08-11, Mikael Gust Figure 4-5: Selecting MCU chip	256MC710A



01 From drop down list select MCU chip (**256GP710A**)

step 4 - Browse for .hex file

🖷 ds30 Loader 📃 💼 💌	
File View Help	
한 Write 💿 Abort	
Basic	
Hexfile: Hexfile: Device: dsPIC33FJ 256GP710A Baud rate: 9600 Port: USB Serial Port (CO Write program Write Eeprom	0]
Loading device database492 devices found Loading pot plugin ds30LoaderPortSerial.dll: found 2 ports Loading settingsok	
Copyright © 08-11, Mikael Gustafsson 1.4.1:	

Figure 4-6: Browse for .hex file

Click on Browse button and from pop-up window (figure 3-6) $(\mathbf{0})$ select .hex file which will be uploaded to MCU memory

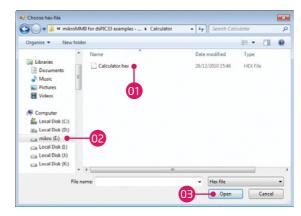


Figure 4-7: Pop-up window for .hex file choosing

- Select desired .hex file 0 Folder list 03
 - Click on Open button

step 5 - Set Baud rate

🖳 ds30 Loader	• x
File View Help	
🗄 한 Write 🛞 Abort	-
Basic]
Hex-file: E:\mikrommb_dspic33_mikroc\mikroMM -	
Device: dsPIC33FJ ▼ 256GP710A	•
Baud rate: 256000 • Port: USB Serial Port (Cl	0 -
2 Write program 01	
Parsing hex-file File timestamp: 28/12/2010 15:46:20 Validating hex-fileok Hex-file successfully parsed 18433 program words found in 290 rows 0 Eeorom words found	F
8 config words found	
Copyright © 08-11, Mikael Gustafsson	1.4.1

Figure 4-8: Seting baud rate



From drop down list set baud rate value to 256000

Check Write program check box

step 6 - Uploading .hex file

🖳 ds30 Loader
File View Help
🕐 Write 🛞 Abort
Basic
Hexfile: E:\mikrommb_dspic33_mikroc\mikroMM
Device: dsPIC33FJ ▼ 256GP710A ▼
Baud rate: 256000 Port: USB Serial Port (COI
✓ Write program
Write Eeprom
Parsing hex-file File timestamp: 28/12/2010 15:46:20 Validating hex-fileok Hex-file successfully parsed 18433 program words found in 290 rows 0 Eeprom words found 8 config words found
Copyright © 08-11, Mikael Gustafsson 1.4.1:

Figure 4-9: Write program



01 First RESET mikromedia and then, within 5s click on

Write button

note

If you accidently erase bootloader program from MCU memory it is posible to load it again with external programer. mikromedia for dsPIC33 bootloader firmware.hex file is located in Firmware subfolder, Page 12.

🖳 ds30 Loader
File View Help
Write 😣 Abort
Basic
Hex.file: E:\mikrommb_dspic33_mikroc\mikroMM 💌 🛄
Device: dsPIC33FJ 💌 256GP710A 💌
Baud rate: 256000 V Port: USB Serial Port (CO V
✓ Write program
Write Eeprom
Initiating write Searching for bl . Found dsPIC33FJ256GP710A fw ver. 2.0.1 Waiting for bootloader to be readyok Writing flash
Copyright © 08-11, Mikael Gustafsson 1.4.1:

Figure 4-10: Program uploading



🖳 ds30 Loader
File View Help
한 Write 🛞 Abort
Basic
Hex.file: E:\mikrommb_dspic33_mikroc\mikroMM -
Device: dsPIC33FJ ▼ 256GP710A ▼
Baud rate: 256000 Port: USB Serial Port (CO
Vitte program
Initiating write Searching for bl . Found dsPIC33FJ256GP710A fw ver. 2.0.1 Waiting for bootloader to be readyok Writing flashok Write finished Tx 59kB / Fx 346 bytes / 6.4s
Copyright © 08-11, Mikael Gustafsson 1.4.1;

Figure 4-11: Uploading is finished



After uploading is finished you will get notice in ds30 Loader history window

Programing with mikroProg[™]

The microcontroller can be programmed with **mikroProg programmer** and **mikroProg Suite fo PIC** software. The mikroProg programmer is connected to the development system via the CN6 connector, Figure 4-12.

mikroProg™

is a fast USB 2.0 programmer with mikroICD hardware In-Circuit Debugger. Smart engineering allows mikroProg to support PIC10, PIC12, PIC16, PIC18, dsPIC30/33, PIC24 and PIC32 devices in a single programmer. It supports over 570 microcontrollers from Microchip. Outstanding performance, easy operation and elegant design are it's key features.

Figure 4-12: connecting mikroProg

programmer

mikroProg Suite[™] for PIC Software



mikroProg™ programmer reauires special programming software called mikroProg Suite[™] for PIC[®]. This software is used for programming ALL of Microchip® microcontroller families, including PIC10, PIC12, PIC16, PIC18, dsPIC30/33. PIC24 and PIC32. Software has intuitive interface and SingleClick[™] programming technology. Just by downloading the latest version of mikroProg Suite[™] your programmer is ready to program new devices. mikroProg Suite[™] is updated regularly, at least four times a year, so your programmer will be more and more powerful with each new release.

PIC 16F897 - P Read Write P Verify Blank g Erase Reset Int HEX FIE CODURS Load Save Low V	Oscillator Watchdog Timer Power Up Timer Haster Clear Data EE Protect Brown Out Detect Int-Ext Switchover Fail-safe Clk. Honitor Low Voltage Program In-Circuit Debugger	RC - RA6 as CLKOUT, RA7 as RC Enabled Disabled Enabled Disabled BOD Enabled Enabled Enabled Enabled Enabled Enabled	• • • •	None 0000h - 1FFFh (All) FLASH Program Memory Write Enable Write protection Off 0000h - 00FFh Protected 0000h - 07FFh Protected 0000h - 07FFh Protected Calibration word Protect Calibration word Protect Cal. Word [3FFF]	
V Load/Save CODE V Load/Save DATA CODE DATA UNIT ID Options rogress:		-ID Locations	FFF 3FFF Device Status: Idle	Clear	Type Revision
0%	÷			MPILERS I BOOKS	
EX File:	÷				

•

Programing with ICD2 or ICD3 programmer

The microcontroller can be also programmed with ICD2 or ICD3 programmer. These programmer is connected with mikromedia board via ICD2 CONNECTOR BOARD.

> Figure 4-14: Placing ICD2 connector

Figure 4-15: Connecting ICD2 or ICD3 programmer

In order to enable the ICD2 and ICD3 programmers to be connected to the development system, it is necessary to provide the appropriate connector such as the **ICD2 CONNECTOR BOARD**. This connector should be first soldered on the CN5 connector, Figure 4-15. Then you should plug in the ICD2 or ICD3 programmer into it as shown in figure 4-14.

Page 20

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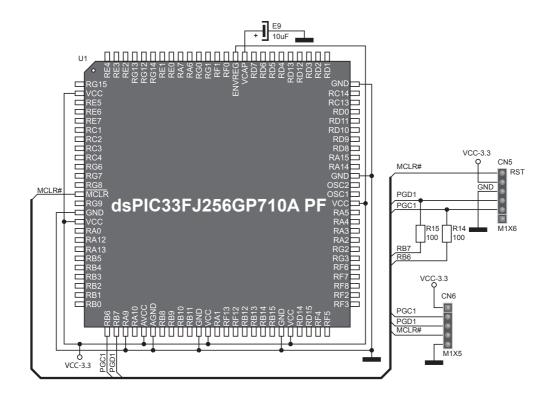
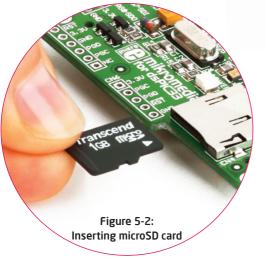


Figure 4-16: ICD2 / ICD3 & mikroProg programmer connection schematic

5. microSD Card Slot

Board contains **microSD card slot** for using microSD cards in your projects. It enables you to store large ammounts of data externally, thus saving microcontroller memory. microSD cards use Serial Peripheral Interface (**SPI**) for communication with the microcontroller.



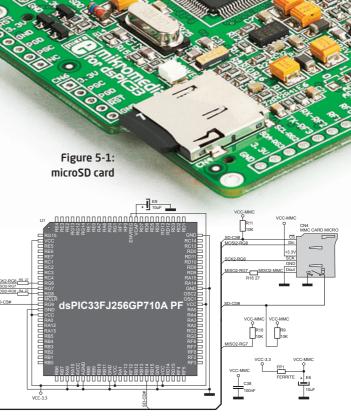


Figure 5-3: microSD slot connection schematic

6. Flash Memory

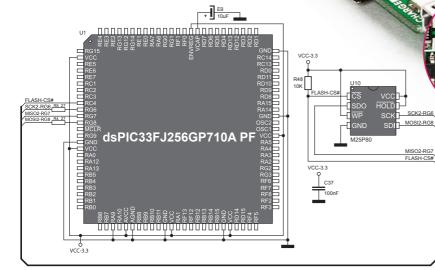


Figure 6-2: Flash memory module connection schematic

Figure 6-1: Flash memory module

Since multimedia applications are getting increasingly demanding, it is necessary to provide additional memory space to be used for storing more data. The flash memory module enables the microcontroller to use additional **8Mbit** flash memory. It is connected to the microcontroller via the Serial Peripheral Interface (**SPI**).

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7. Touch Screen

Figure 7-1: Touch Screen

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The development system features a **TFT 320x240 display** covered with a **resistive** touch panel. Together they form a functional unit called a **touch screen**. It enables data to be entered and displayed at the same time. The TFT display is capable of showing data in **262.000** different **colors**.

ND ()

100 () 100 ()

se li

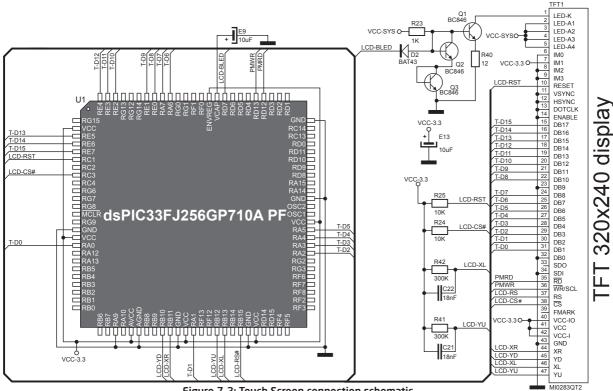


Figure 7-2: Touch Screen connection schematic

8. Audio Module

Figure 8-1: headphones connected with mikromedia

> Figure 8-2: Inserting 3.5mm headphones jack

The mikromedia for dsPIC33 features MP3 codec audio controller **VS1053**. This module enables audio reproduction by using stereo headphones connected to the system via a **3.5mm** connector CN2. All functions of this module are controlled by the microcontroller over Serial Peripheral Interface (**SPI**).

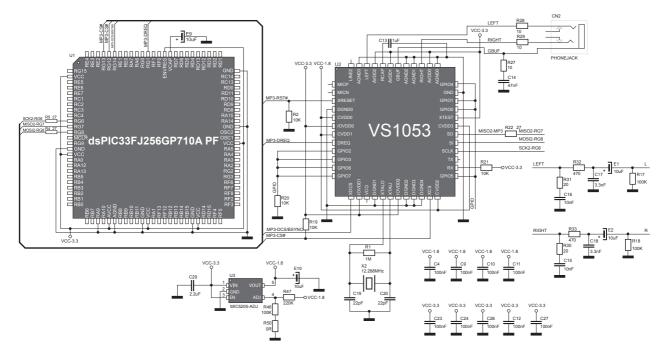


Figure 8-3: Audio module connection schematic

9. USB-UART connection

On-board **FTDI** chip enables you to exploit UART functionality of your mikromedia for dsPIC33 board over USB connection enabled through miniUSB connector which is positioned next to the battery connector. Before connecting the board, make sure that you have **FTDI** drivers installed on your computer.

Hotor .

Figure 9-1: Connecting USB cable to programming connector

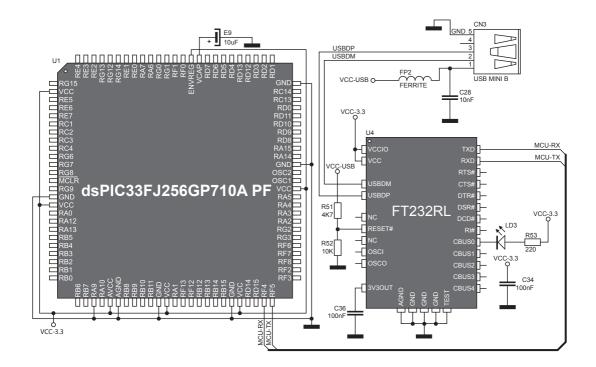
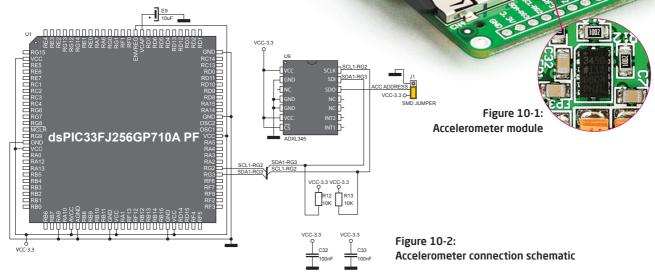


Figure 9-2: USB UART connection schematic

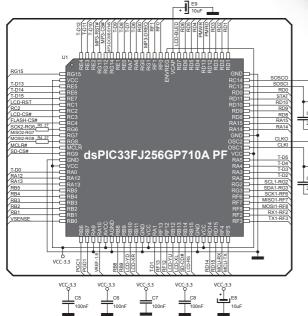
10. Accelerometer

On board **ADXL345** accelerometer is used to measure acceleration in three axis: x- y- and z-. The accelerometer's function is defined by the user in the program loaded into the microcontroller. Communication between the accelerometer and the microcontroller is performed over the I²C interface.



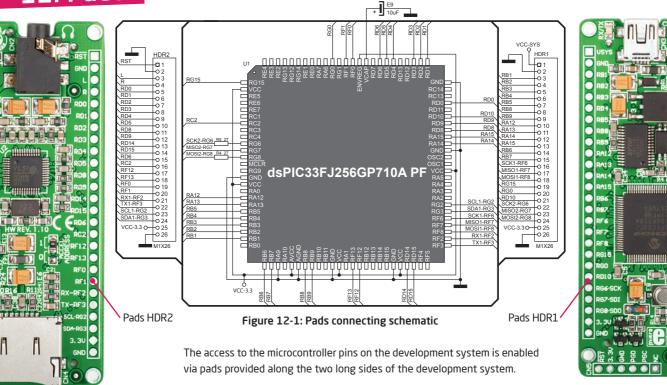
11. Crystal oscillator

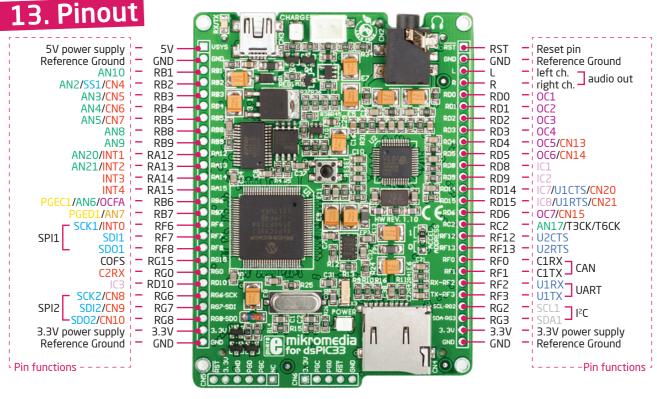
Figure 11-1: Oscillators connected to MCU



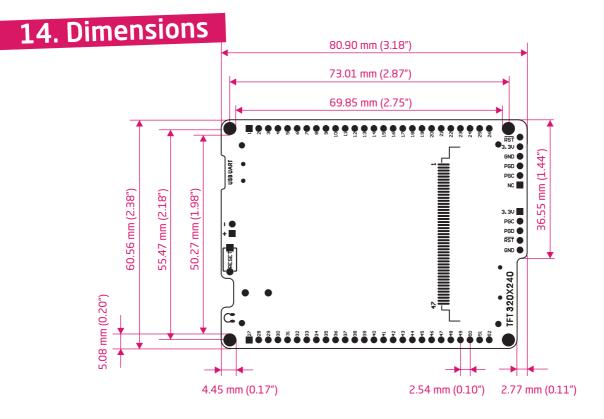
X3 32.768kHz VREF-1.8 8MHz Figure 11-2: Crystal oscillator (X1)

Board is equipped with **8Mhz crystal oscillator** (**X1**) circuit that provides external clock to the microcontroller **OSC** pins. This base frequency is suitable for further PLL clock multipliers and ideal for generation of necessary UART clock, which ensures proper operation of bootloader and your custom applications. Board also contains **32.768kHz SOSC oscillator** (**X3**) which provides external clock for internal **RTCC** module. 12. Pads





📕 Programing lines 📕 Analog Lines 📕 Interrupt Lines 📕 SPI Lines 🔳 I2C Lines 📕 UART lines 📕 PWM lines 📕 Comparator lines



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